

CYCLE 1 – Starting in even numbers

Geography and History Core Concepts

	Aut 1	Aut 2	Spr 1	Spr 2	Sum 1	Sum 2
Whole school title	Know your place	Once upon a time	Time Travel	Explorers		Healthy bodies, healthy minds (DT)
Class 1	Scarcliffe – including down on the farm <i>Cartography Settlement</i>	Traditional Tales	Dinosaurs <i>Exploration</i>	Space – Neil Armstrong <i>Exploration</i>	UK – Weather <i>Climate</i>	Diets Exercise Cooking Mental Health Staying safe 1 Stranger danger 2 Road safety 3 Online Safety 4 Gangs and county lines
Class 2	Bolsover <i>Cartography Settlement</i>	Fairy Tales	Great Fire of London <i>Disaster</i>	Christopher Columbus <i>Exploration Economy & Trade</i>	Our United Kingdom <i>Cartography</i>	
Class 3	Chesterfield <i>Cartography Settlement</i>	Stone Age to Iron Age <i>Civilisation & culture Exploration</i>	Traders and Raiders – Romans <i>Invasion Empire Civilisation & culture Hierarchy & power Cartography</i>	Traders and raiders – Volcanoes (Pompeii) <i>Disaster</i>	Bright lights, big city – Quiet Village vs Mega City <i>Cartography Settlement</i>	
Class 4	Mining <i>Cartography Climate Culture & community Disaster</i>	Through the Wardrobe	Traders and Raiders – After the Romans to 1066 <i>Invasion Empire Civilisation & culture Hierarchy & power Cartography</i>	Traders and Raiders – Rivers <i>Disaster Climate Settlement</i>	Bright lights, big city – Road Trip USA <i>Settlement Cartography</i>	

CYCLE 2 – Starting in odd numbers

Geography and History Core Concepts

	Aut 1	Aut 2	Spr 1	Spr 2	Sum 1	Sum 2
Whole school title	Who makes the rules?	Responsibility – Improve Our World (Literacy & PSHE) & Lights, Camera, Action	Living in the past – including DT Grand Designs	Heroes and villains		Amazing Africa
Class 1	People who help us <i>Hierarchy & Power Empire</i>	Improve a local area <i>Text – Bear Hunt</i>	My history moving to toys and holidays	Superheroes & Famous people	Staying Safe? Strangers and Road Safety <i>Disaster</i>	Singing Dance Geography Diversity <i>Cartography Culture & community Climate Settlement Economy & Trade</i>
Class 2	Monarchy QE1 and Victoria <i>Hierarchy & Power Empire Invasion</i>	Guy Fawkes Littering, wasting water & energy. <i>Text - What if everybody did that?</i>	Families in the past	Guy Fawkes and Mary Seacole <i>Civilisation & culture</i>	Seaside <i>Climate</i>	
Class 3	Monarchy <i>Hierarchy & Power Invasion</i>	Plastic in out oceans <i>Text – Flotsam</i>	Ancient Civilisations – Egypt <i>Civilisation & culture</i>	Rainforest <i>Economy & trade Settlement</i>	Mayans <i>Exploration Civilisation & culture</i>	
Class 4	Crime and punishment <i>Hierarchy & Power</i>	Global Warming & Polar Ice Caps <i>Text – Shackleton's Journey</i> <i>Exploration Climate</i>	Ancient Civilisations – Greeks <i>Civilisation & culture</i>	WW2 <i>Invasion Disaster</i>	Amazing Africa South Africa – including Civil Rights and Nelson Mandella <i>Culture & community Climate Economy & Trade Civilisation & culture</i>	Growing up and Staying Safe – inc gangs and county lines

Core Concepts

History	Geography
<ul style="list-style-type: none">• Civilisations & culture• Empire• Invasions• Hierarchy and power• Exploration• Disaster	<ul style="list-style-type: none">• Settlements• Economy & trade• Exploration• Cartography• Culture & community• Climate